

February 28, 2024

Agenda

- 1. Building Plan Check Process
- 2. Epicenter Master Plan
- 3. Development Update
- 4. Networking

Building Plan Check Process







Building & Safety Department

Home » Community Development » Building & Safety

Building & Safety

Welcome to the Building and Safety Department's homepage. <u>All permits are applied for online.</u>

To apply for a permit, please visit the Online Permit Center which can be found under the Services tab.

Below you can find information regarding the permit application process, handouts, and our "How-To" videos on our YouTube channel.

If you have any inquiries, please refer to our contact information provided below.

For permit issuance on Solar, Reroofs, and Patio covers, email CDtech@CityofRC.us

For permit issuance on all other permits and technical permit questions, email **EDRnotification@CityofRC.us**

For quick questions on permits and other inquiries related to Building and Safety, text (909)488-4668.

For questions regarding inspections or inspection time frames,

text (909)303-1786 or call (909)477-2710 7:00 am to 6:00 pm.

Operating hours for in-person City hall visits are from 7:00 am to 4:30 pm, Monday through Thursday.

Quick Links







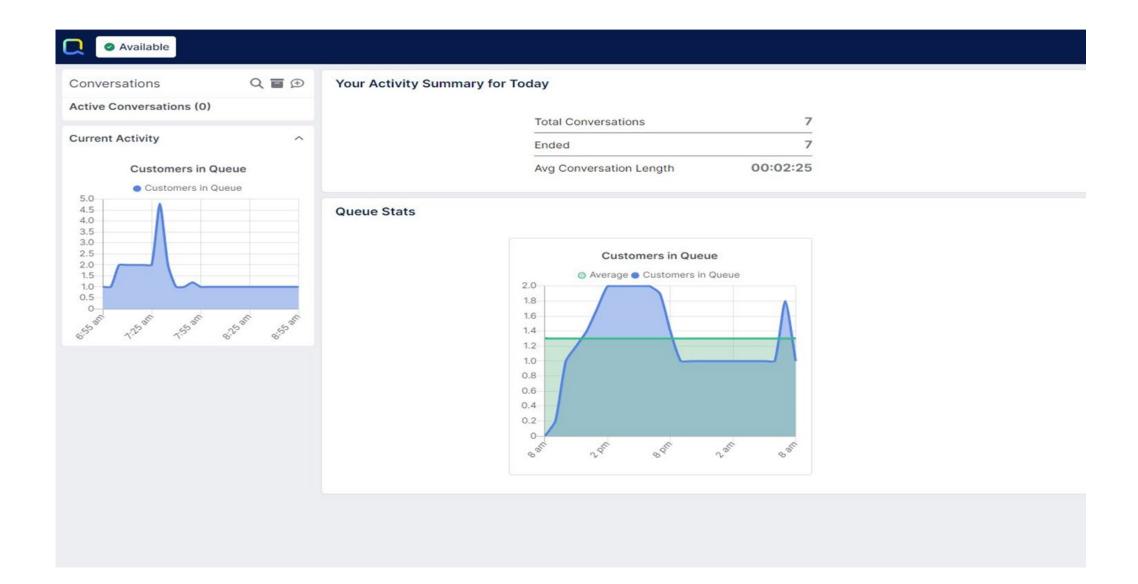
Monday - Thursday, 7:00 am to 6:00 pm

TODAY'S INSPECTION SCHEDULE

HOW TO SCHEDULE AN INSPECTION

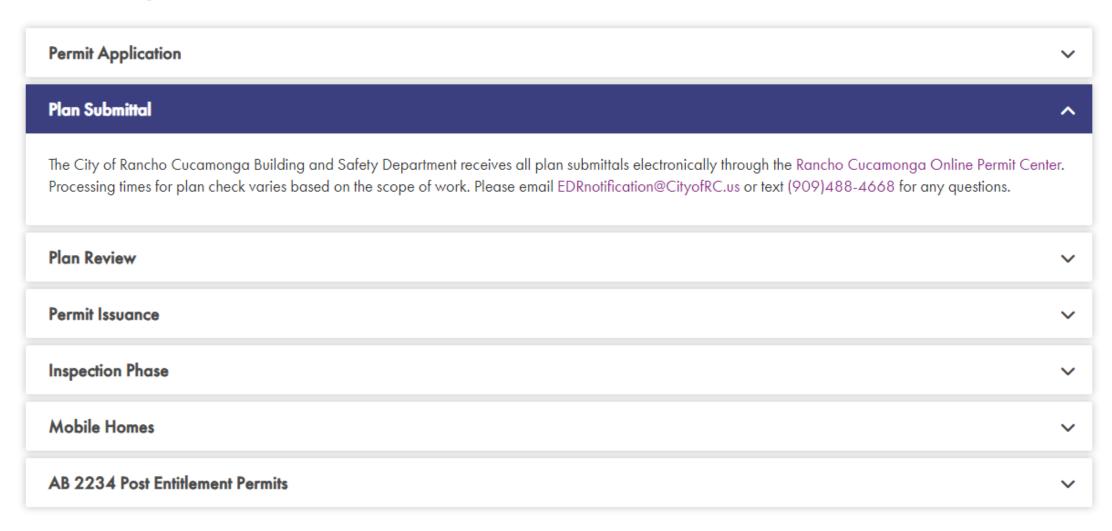
SUBCONTRACTORS LIST

Customer Service

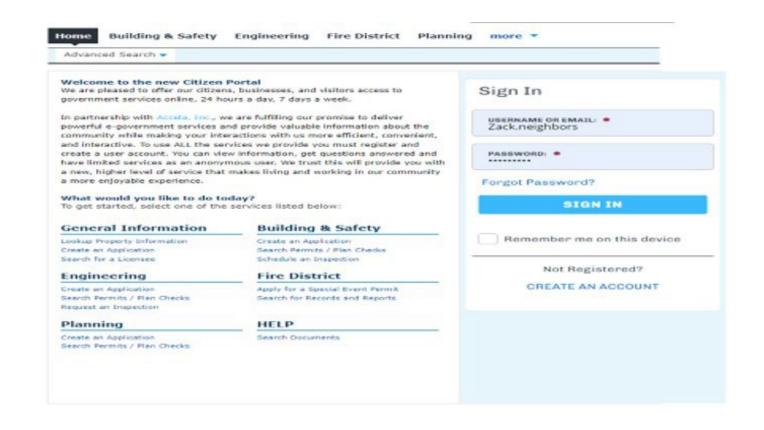


Building Permit Process

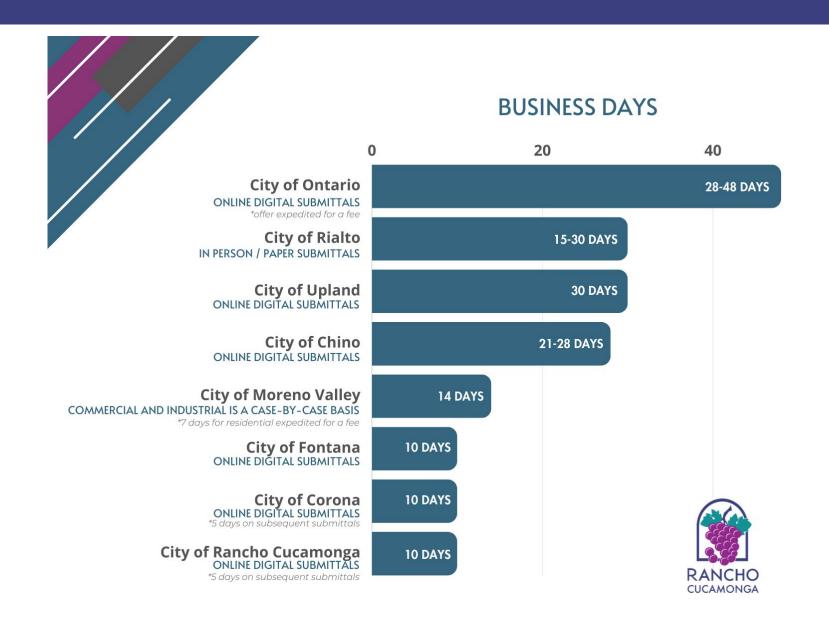
Building Permit Process



Building Permit Process



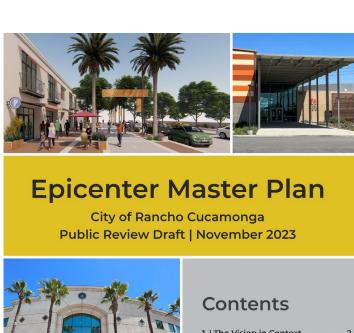
Plan Check Turnaround Times





Implementation Strategy

- Adopt this Master Plan
- Recruit Investment and Development
- Near-Term Action Items: Build and Activate the Hub (around the Epicenter Green)
- Longer-Term Vision: Build Around the Hub





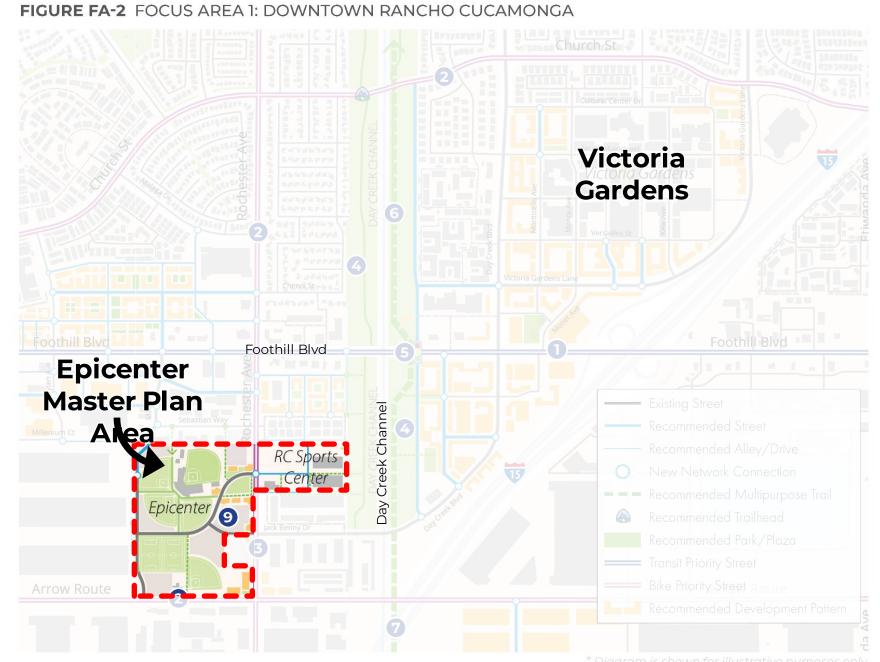




General Plan

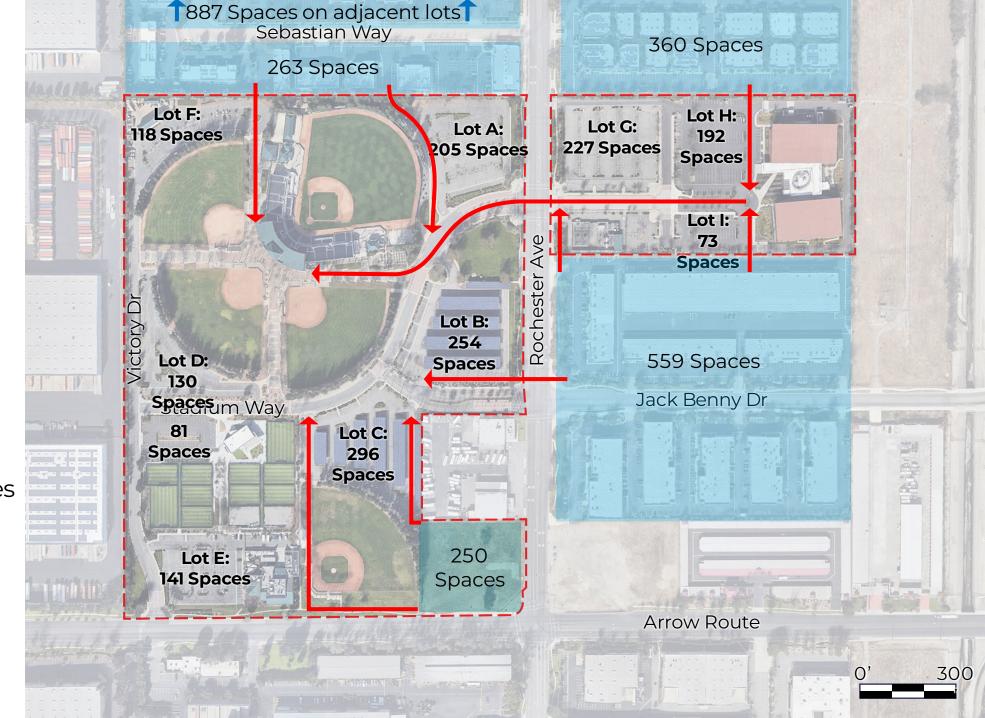
Focus Area 1

- The Epicenter is located within Focus Area 1: Downtown Rancho Cucamonga
- A downtown environment, centered around Foothill Blvd and Victoria Gardens
- Cucamonga Station is less than a mile from the Epicenter Master Plan Area.



Parking Opportunities

- Existing Lots on Site
- Near-term parking opportunity (until Animal Center expands)
- SharingOpportunities
- Pedestrian-friendly routes from nearby parking opportunities



The Vision and Design Approach

- Create a walkable framework
- Support and leverage existing anchors: the Stadium, Sports Center, and Animal Center
- Attract new, lively uses that complement the existing anchors
- Activate the area with near-term, tactical improvements and development
- Foster a feasible and sustainable mix of uses over time
- Provide efficient shared parking
- Support the downtown environment envisioned by the General Plan

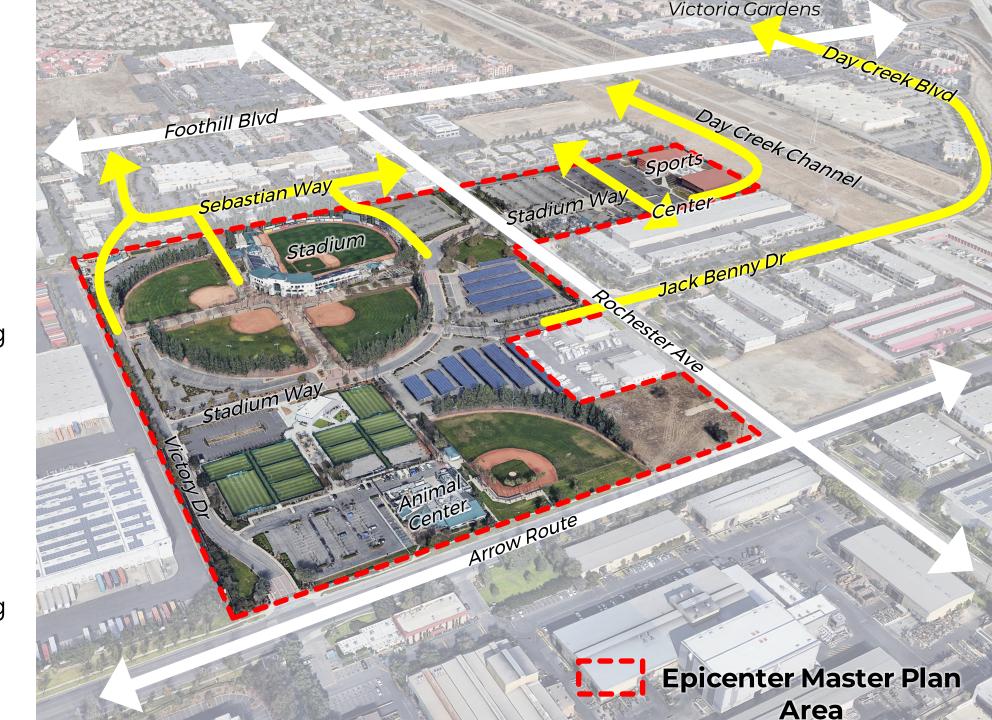






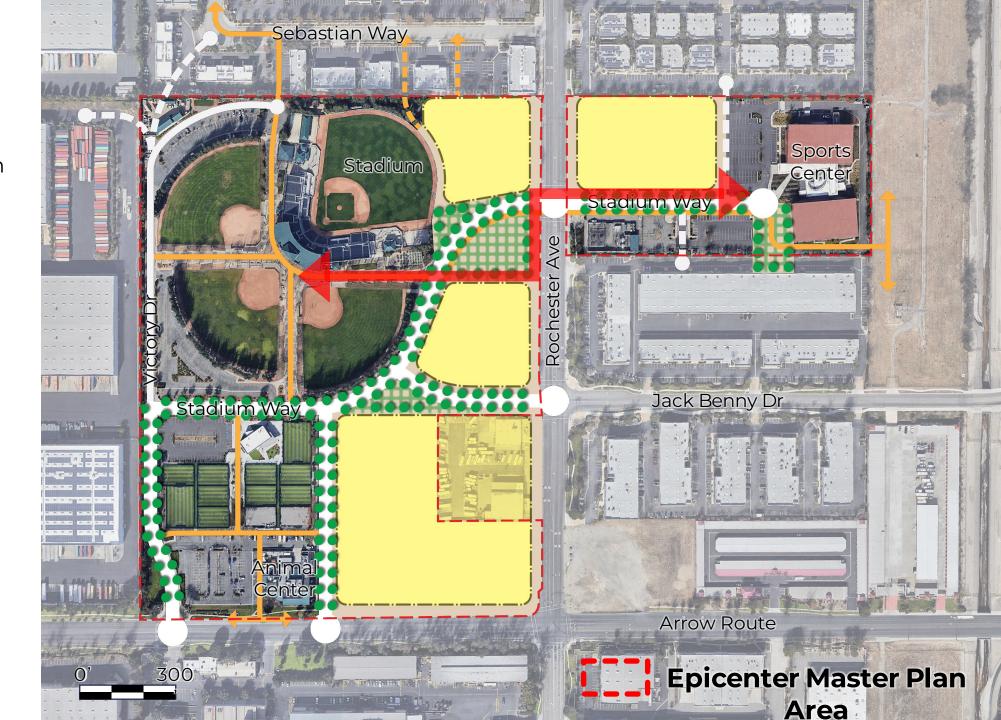
Connecting to Context

- To nearby commercial, Foothill Blvd, anticipated new housing, and shareable parking
- To Day Creek and Victoria Gardens
- To other
 neighboring
 complementary
 uses and
 shareable parking



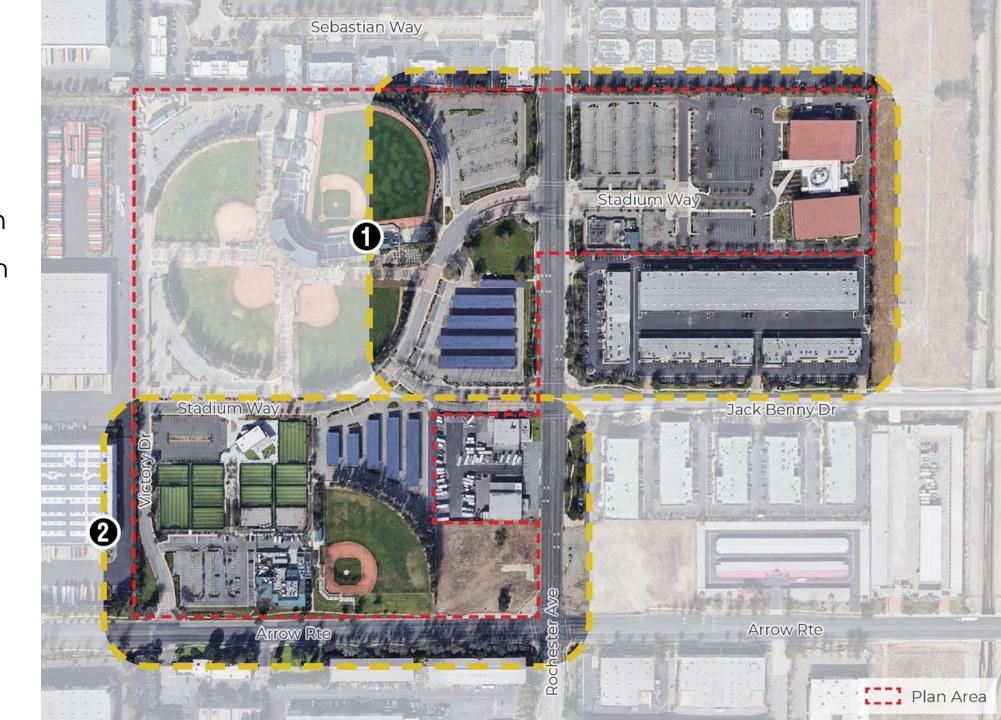
A Walkable Framework

- Epicenter Master Plan Area
- Primary Streets
- Secondary Streets
- Walkable Blocks: Development Sites
- Open Space Improvements
- Additional Pedestrian and Bike-Priority Network
- The Fault Line
 Promenade



Focus Area Concepts

- 1) Focus Area North
- 2) Focus Area South



Near-Term Action Items

Legend

- 1 Improve the Epicenter Green
- 2 Introduce Promenades
- Tactical Activation
- 1 Improve the Beer Garden
- **5** Connect to Sebastian Way
- **6** Manage Parking
- **1** Stadium Programming



Near-Term Action Items

#1: Improve the Epicenter Green



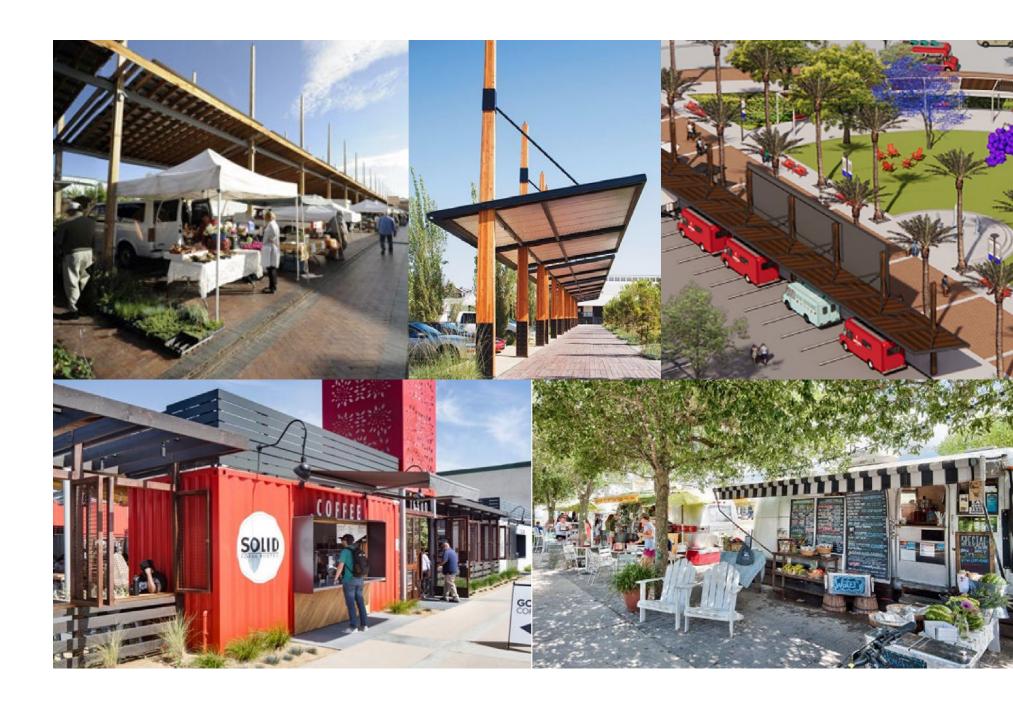
Near-Term Action Items

#2: Introduce
Promenades



Near-Term Action Items

#3: Tactical
Activation



Near-Term Action Items

#4: Improve the Beer Garden

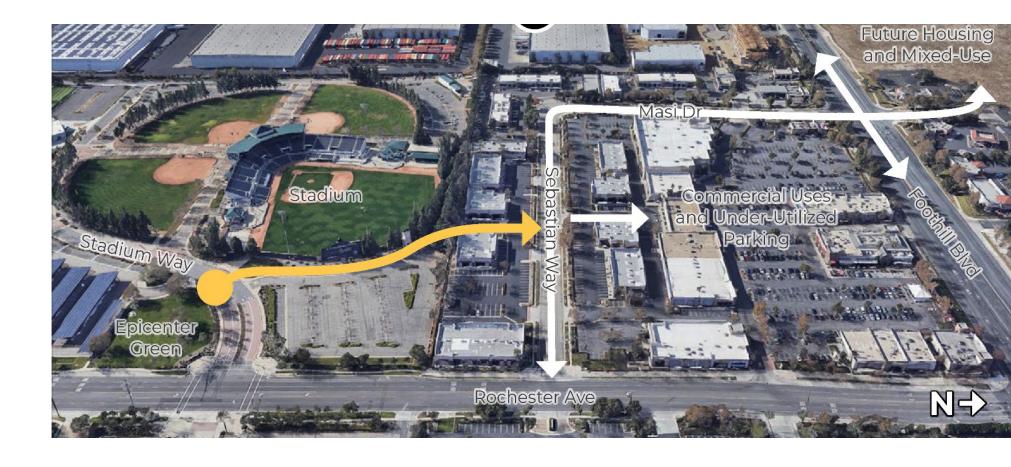






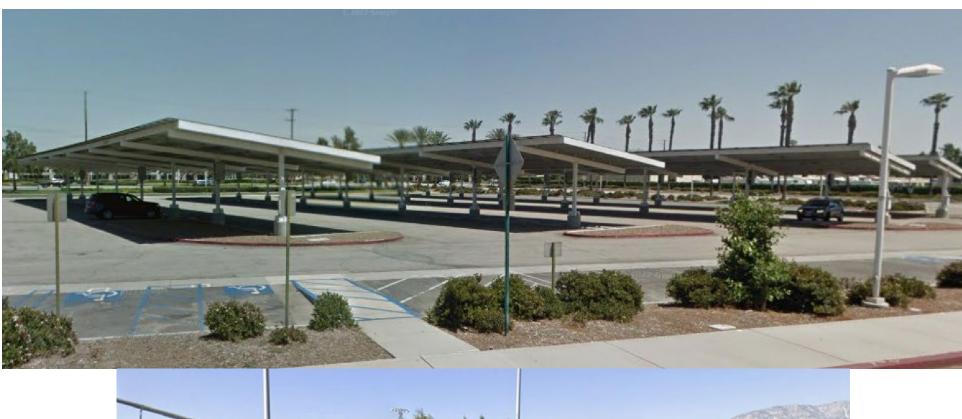
Near-Term Action Items

#5: Connect to Sebastian Way



Near-Term Action Items

#6: Manage Parking





Near-Term Action Items

#7: Stadium
Programming



Entertainment acts like the Savannah Bananas, who have already visited the Epicenter



Monster trucks and other shows that can operate within arenas of varying size



Other entertainment options, such as concerts



The field could be adapted to accommodate soccer—given its growing popularity—and/or be used as a multisport venue.

Focus Area South

Near-Term Action Items

Legend

- 1 Future Animal Center Site
- 2 Overflow Parking Opportunities
- **3** Existing Animal Center
- 4 Existing Little League Field
- **5** Existing Sofive Soccer Center
- **6** Existing Private Property



Longer-Term

- Active frontages line the public realm
- Compatible supporting uses
- Shared structured parking supply
- Animal Center expansion
- Recreational and animal-oriented uses



Development Project Update







360 residential units 4,200 sf. non-residential and 3,100 sf. live/work

Foothill Landing 8011 Etiwanda Ave.



City Center Southeast Corner of Foothill Blvd. and Haven Ave.

Plan Check 311 residential units 16,000 sf. non-residential



Haven + Arrow 8500 Haven Ave.





Alta-Cuvee 12915 Foothill Blvd.





Sanctity Hotel Tapestry Collection By Hilton 12255 Base Line Rd.





The Core on Foothill

13250 Foothill Blvd.

Under Construction

193 residential units 3,246 sf. non-residential

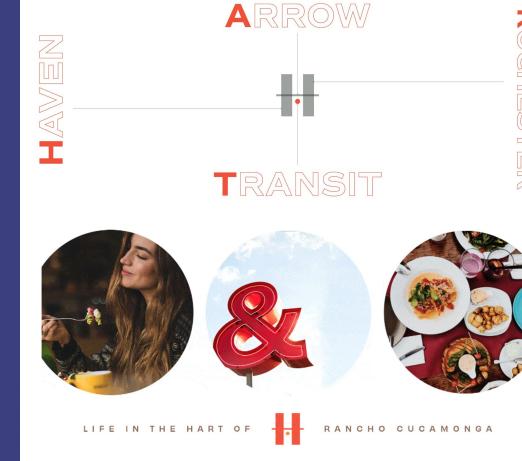


Westbury 7878 East Ave.

Completed 133 residential units 3,000 sf. non-residential



Cucamonga Station







What's New with Brightline West

Private Activity Bonds

- U.S. Department of Transportation (DOT) approved \$2.5 billion in private activity bonds in January 2024
- U.S. Department of Transportation (DOT) approved **\$1 billion** in private activity bonds in 2020

Federal-State Partnership for Intercity Passenger Rail Grant Program

 Nevada Department of Transportation (NDOT) received \$3 billion in funding from the Federal Railroad Administration (FRA) in December 2023

Field Investigation Work

 Brightline West is conducting field investigation work in Southern California and Nevada within the proposed rail corridor within Interstate 15 right-of-way. Field work began in January to advance final stages of design in preparation for a groundbreaking.







Networking

